

# Database Administration

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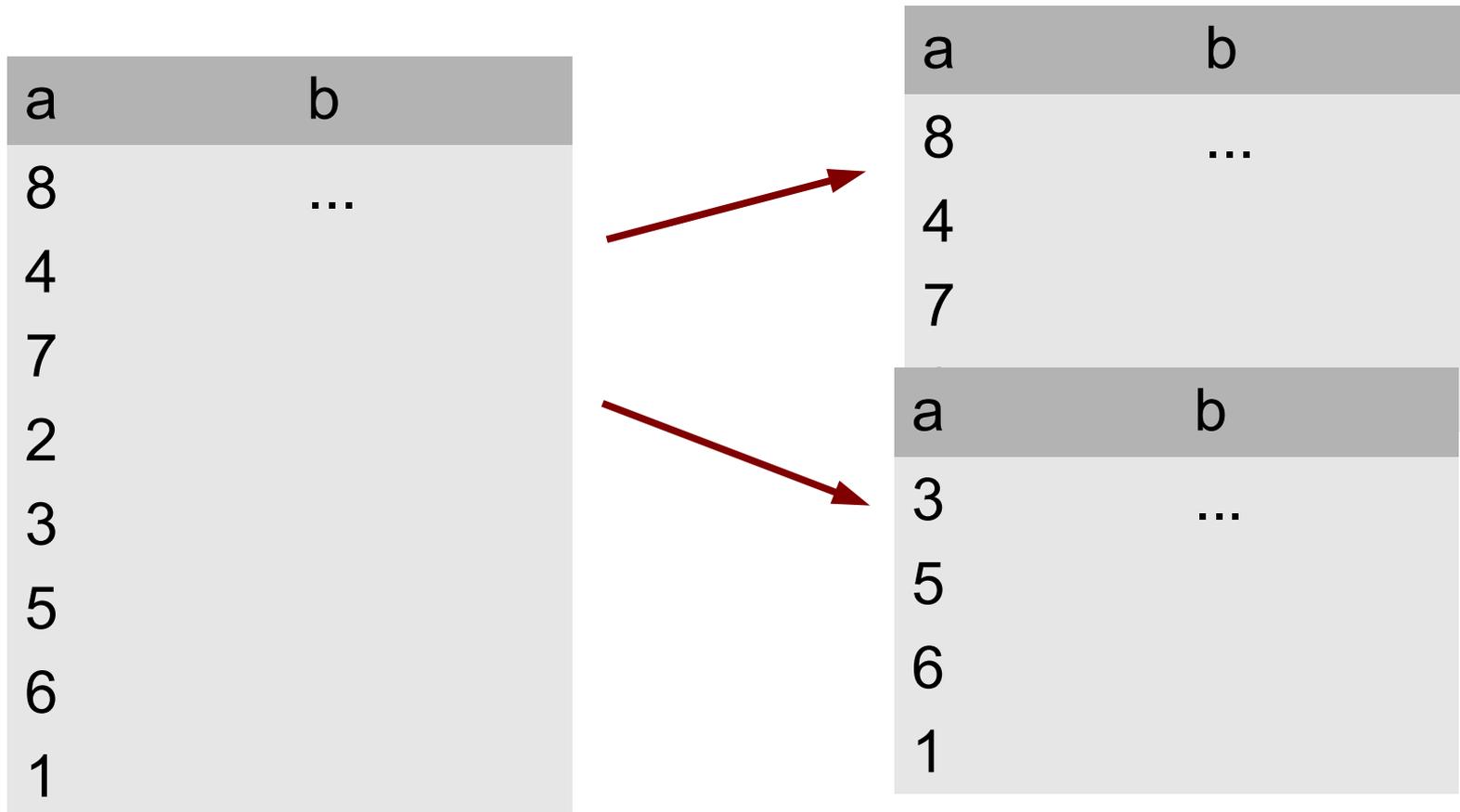


# Large relations and sorting

- Algorithms using sorted data are more efficient (e.g. than nested loops)
- How to sort data that does not fit in memory?

# Merge-sort

- Split data in chunks that fit in memory:



# Merge-sort

- Load and sort each of them:

a	b
2	...
4	
7	
8	

a	b
3	...
5	
6	
1	

# Merge-sort

- Load and sort each of them:

a	b
2	...
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a	b
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# Merge-sort

- When iterating, select the next record from the fragment with the next key:

a	b
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# Merge-sort

- When iterating, select the next record from the fragment with the next key:

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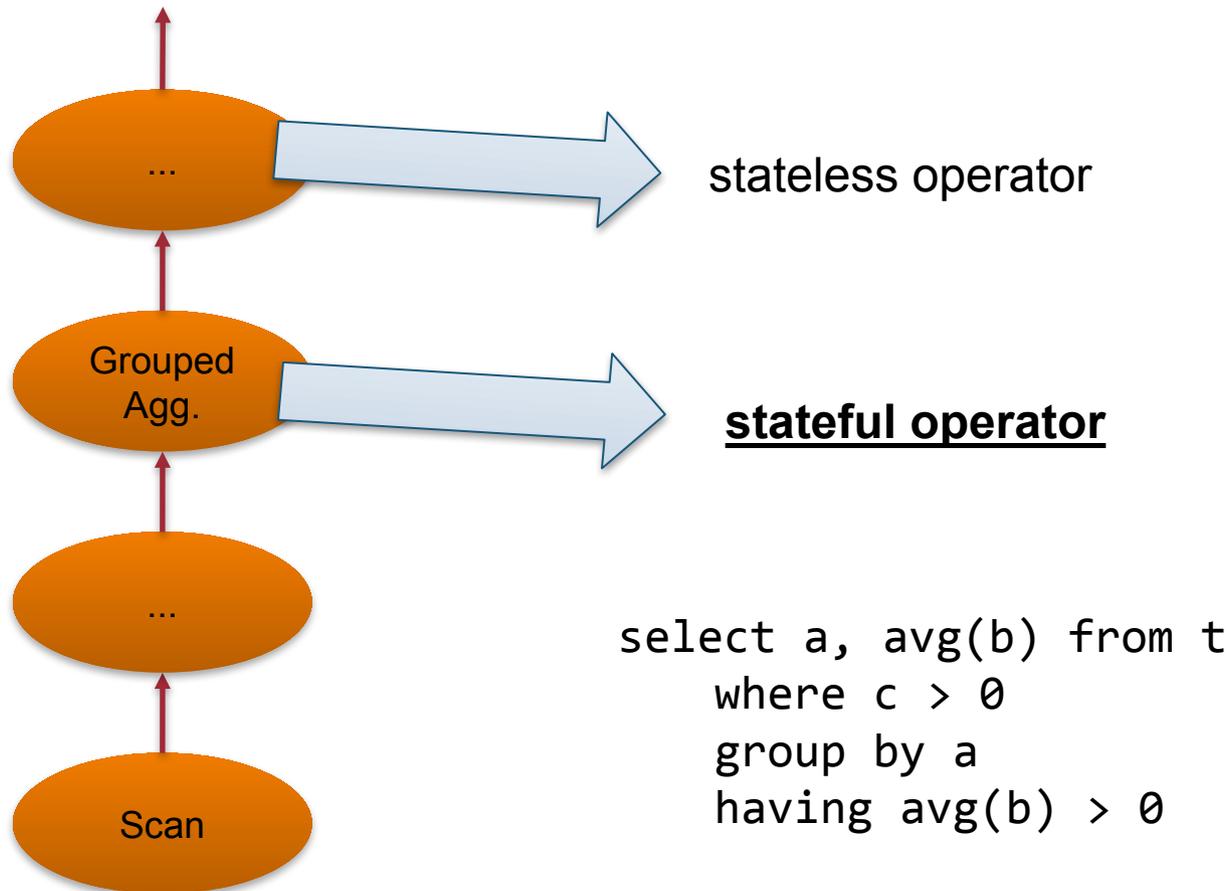
# Two-pass, full relation, unary

- First pass is sorting
- Duplicate elimination:
  - Cache last record
  - “select distinct \* from X;”
- Grouping and aggregation:
  - Cache last group
  - “select count(\*) from X group by b;”

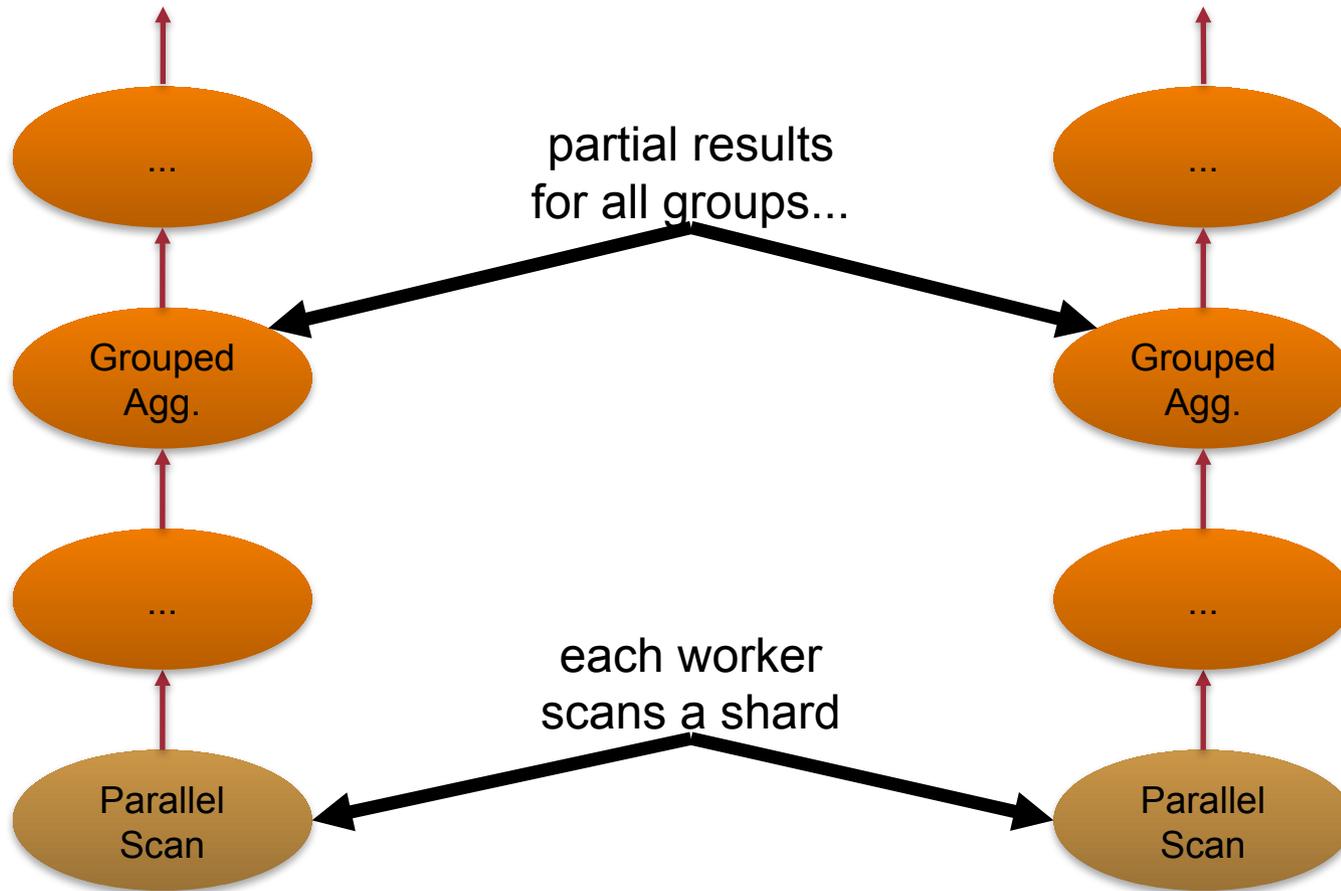
# Two-pass, full relation, binary

- Union, difference, intersection, product, join:
  - Read record R1 from sorted relation T1
  - Read record R2 from sorted relation T2
  - If  $R1 = R2$ :
    - Use R1 and R2
  - If  $R1 < R2$ :
    - R1 does not exist in T2
    - Skip R1
  - If  $R2 < R1$ 
    - ....

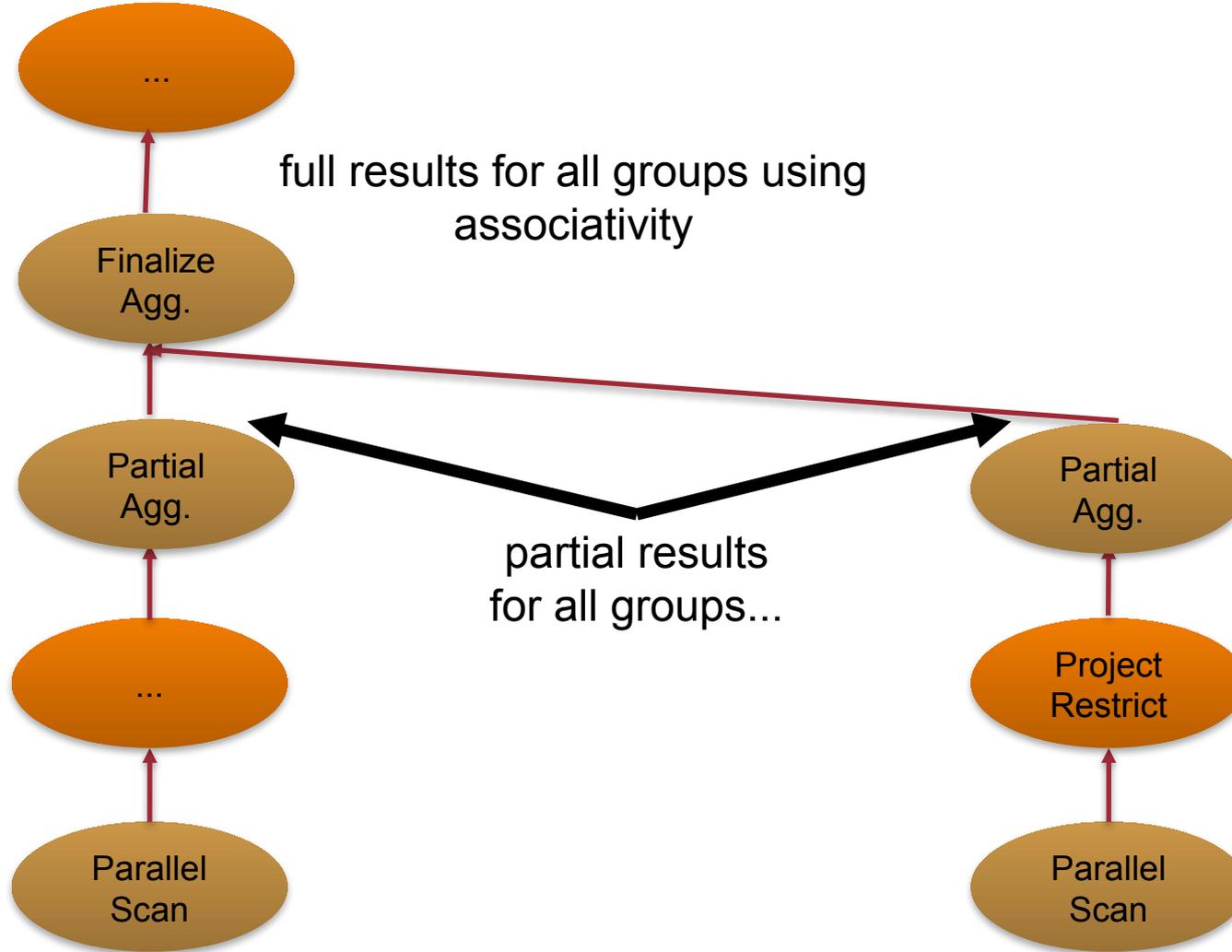
# Parallel execution



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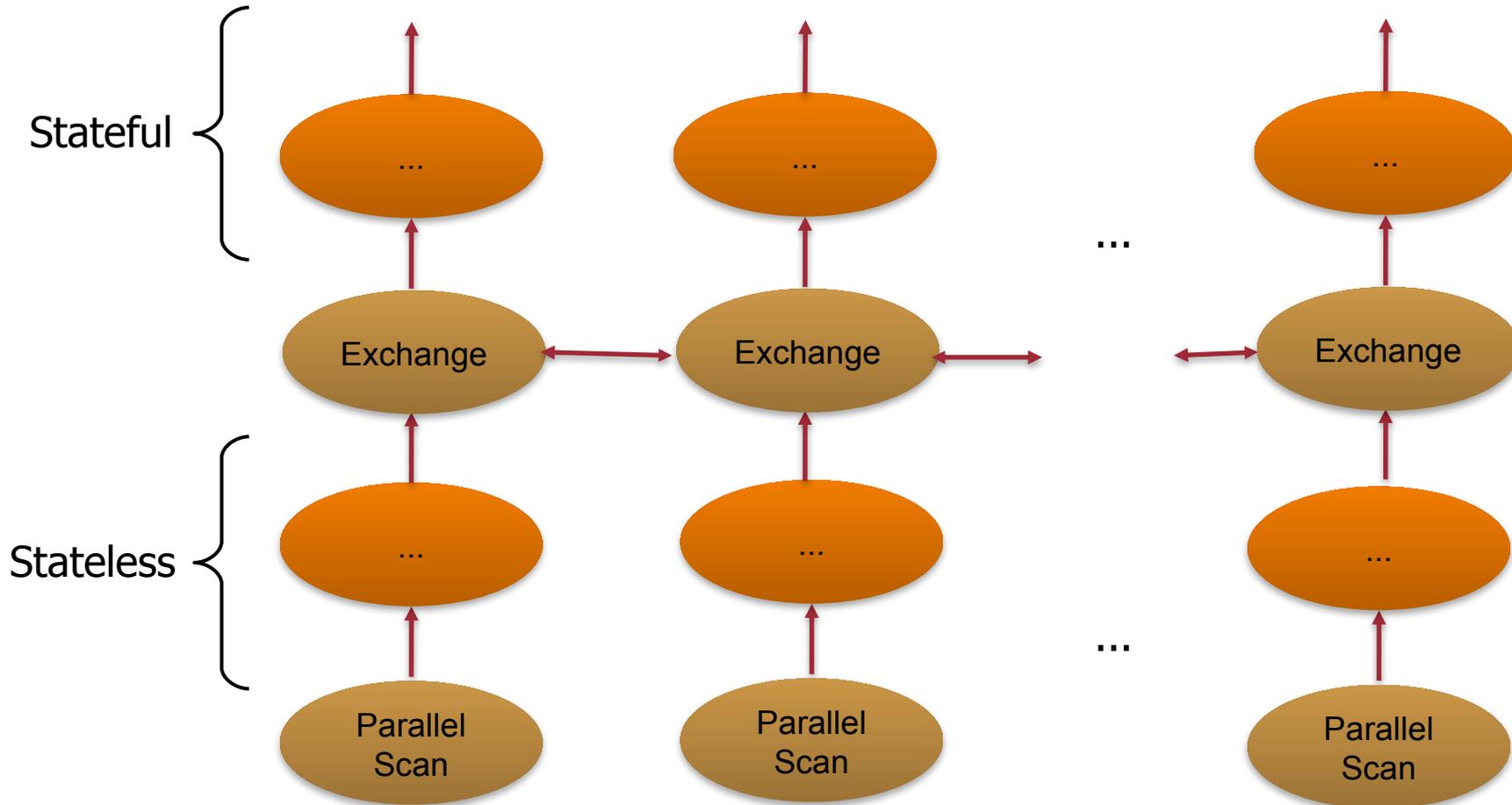


# Example: Aggregation

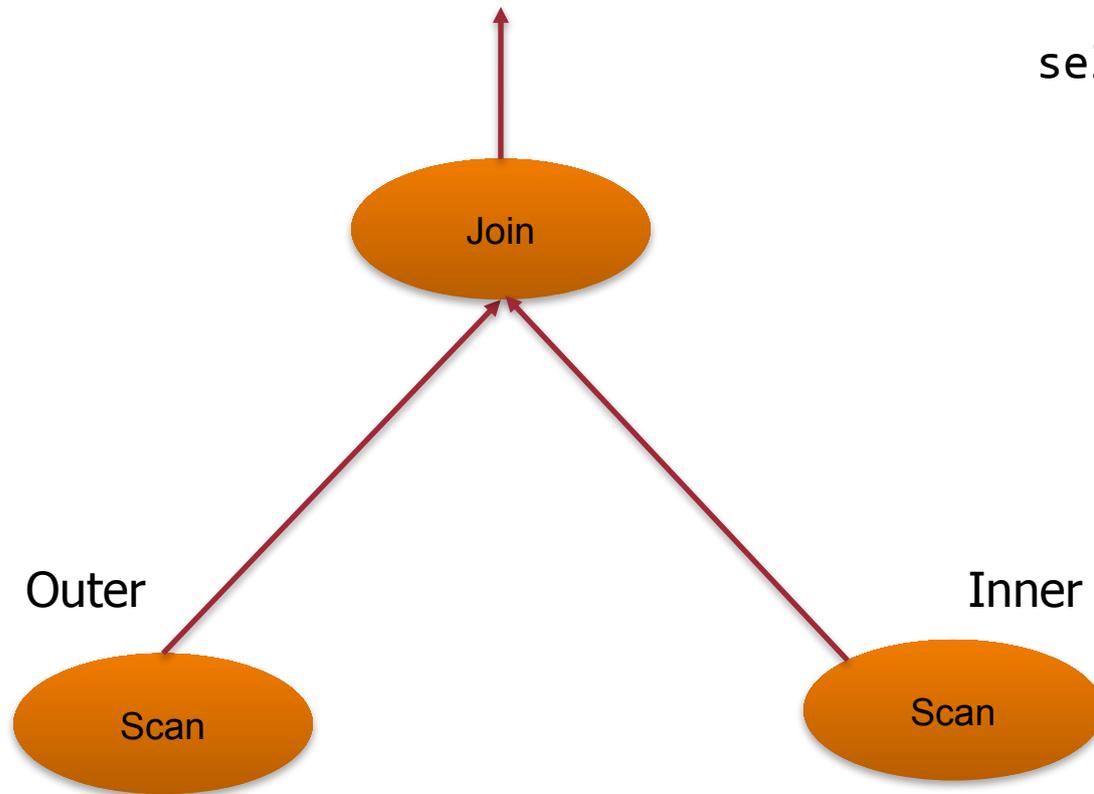


# General approach: Exchange operator

full results for some groups

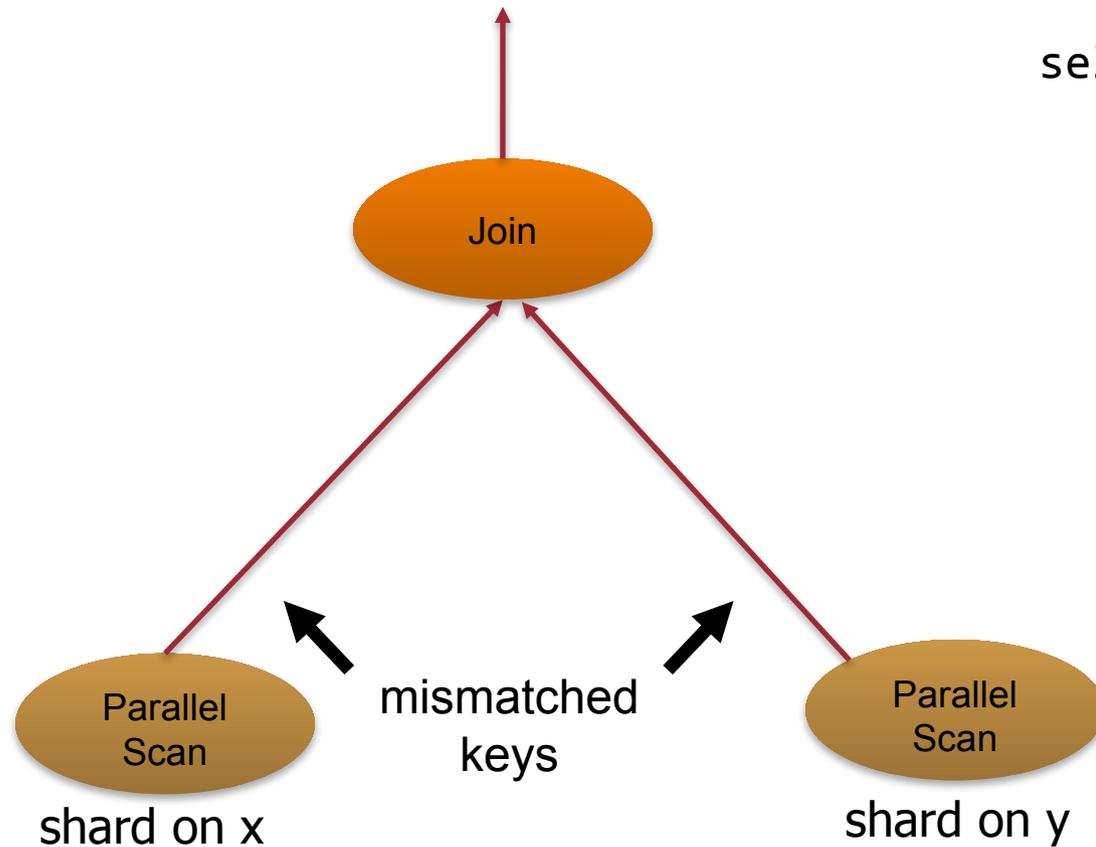


# Parallel execution: Join



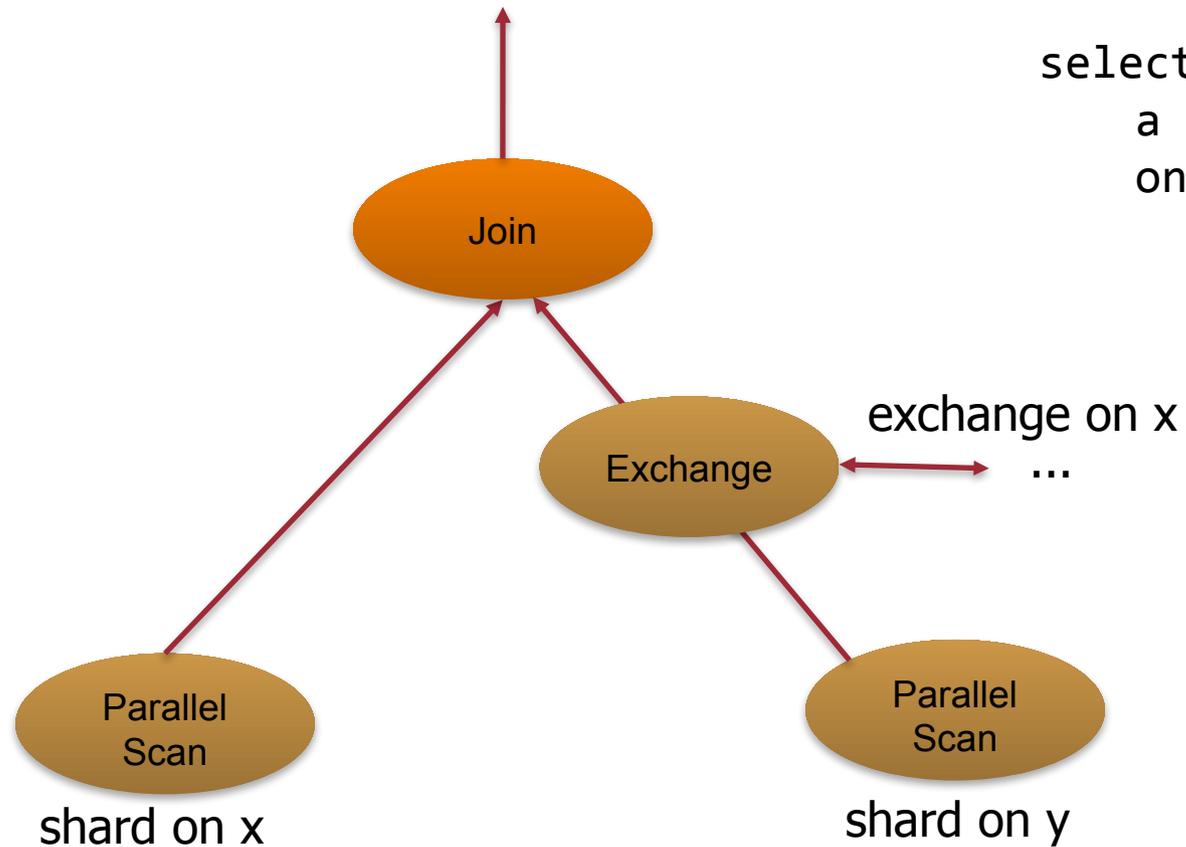
```
select ... from  
  a inner join b  
  on a.x = b.x
```

# Parallel execution: Join



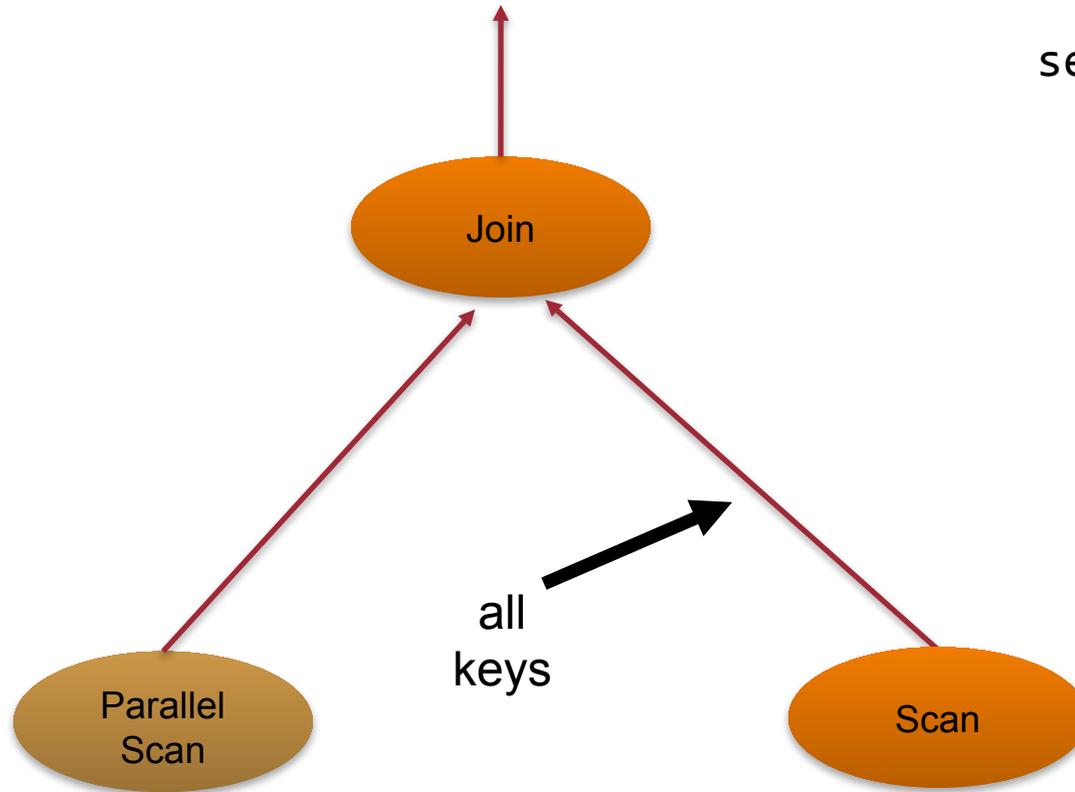
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# Parallel execution: Join



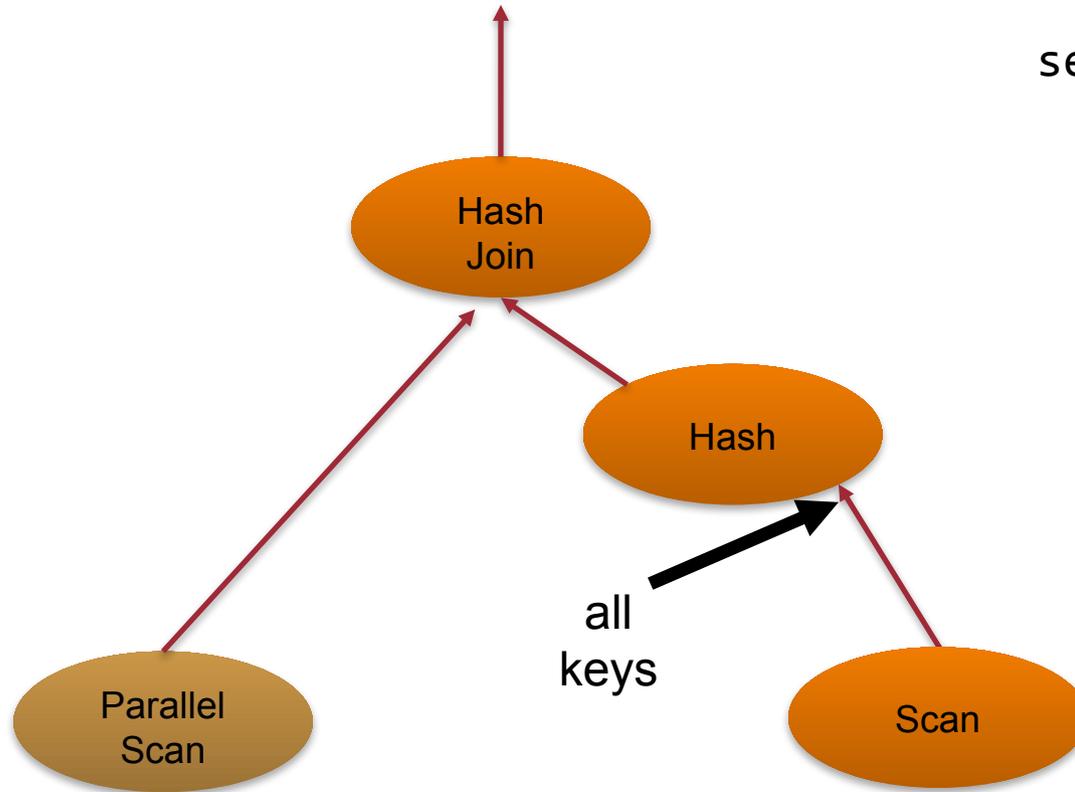
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# Parallel execution: Join



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# Parallel execution: Join



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# Summary

- Needed for multi-core execution
- Alternatives:
  - Sub-plan to execute in parallel
  - Alternatives for stateful operators
  - Number of workers

# Conclusion

- There are a number of options for executing each query
- More options if we consider other data structures
- Varying performance:
  - Memory requirements
  - Number of iterations
  - Disk accesses
- What is the best one?
- How can it be discovered?